SUCCESS BOUND
SELF DISCOVERY. BOLD PATHS.

Once Upon a Time

Grade 6, Unit 1, Lesson 5

Objective	• Students will be able to analyze how their values influence the decisions they make by responding to a hypothetical scenario.
Supplies	• 6.1.5 Once Upon a Time Slidedeck • 6.1.5 Values and Decision-Making Worksheet
Teacher Prep Notes	**Advanced Preparation Required:** • So far this unit, students have engaged in goal setting based on their visions for the future. In the previous lesson, students identified their values and how those values influence their beliefs and attitudes. This lesson will build on that lesson, so it may be helpful to begin by reviewing the definitions and examples of values, beliefs, and attitudes from 6.1.4 prior to teaching this lesson. **Accommodations:** • There is no modified version of the Values and Decision-Making Worksheet. To support diverse learners, consider providing the following: printed copies of the lesson slides, especially the Once Upon a Time story; sentence stems or dictation services for the reflection component of the worksheet; or extra time to complete the values inventory. • To support diverse and multilingual learners, use images or physical gestures along with reading the Once Upon a Time story aloud. For example, images of actions to depict a bug bite, hospital, and superhero/superpowers can help students follow and make sense of the story. • To support multilingual learners, use flexible grouping structures and encourage students to complete the Do Now, Closing, and other activities (when appropriate) using a home language. You may also invite multilingual learners to refer to materials, including translations of key vocabulary, from the previous lesson.
Do Now	**Question or Prompt:** Would you rather? 1. Would you rather wear clothes with patterns or without patterns? 2. Would you rather be on stage or in the audience? 3. Would you rather be an athlete or an artist? 4. Would you rather spend time with family or with friends? 5. Would you rather work on a project with others or work on a project alone? **Facilitative Notes for Instructor:** Present the Do Now slide of the **6.1.5 Slidedeck**. Have students share their responses to each question and then debrief as a whole class using the instructor notes beneath the slide.

Activity	**Values Inventory** 1. Display the By the end of this lesson you will be able to… slide and review the lesson objective with students. Use the notes to explain the purpose of the lesson and then review the agenda. 2. Provide students with a copy of the **6.1.5 Values and Decision-Making Worksheet** and review the directions for step one. 3. Provide 5-7 minutes for students to complete the Values Inventory portion of their worksheet. Allow students to brainstorm ideas with their classmates, but remind them that their values are unique to them and so their inventories should not be identical to a classmate's or friend's inventory. **Once Upon a Time** 1. Explain to students that there will be many times in their life when they will face difficult decisions that require them to prioritize certain values, items, or goals over other ones. This next activity will help them practice this using an imaginary scenario. 2. Use the Once Upon a Time slides of the **6.1.5 Slidedeck** to read the story aloud to students. ○ Students will be prompted to eliminate items from their Values Inventory throughout the story. ○ Pause for a moment after each part of the story to provide time for students to think and cross one item off their Values Inventory chart. ○ At the end of the story, students should have four values left on their charts–one in each category. **Reflection: Think-Pair-Share** 1. Display the Reflection: Think-Pair-Share slide of the **6.1.5 Slidedeck** and direct students to complete the reflection portion of their **6.1.5 Values and Decision-Making Worksheet**. 2. Provide a few minutes for students to share their responses with a peer. 3. Invite pairs to share out with the whole class to conclude the activity. 4. Use the instructor notes in the slidedeck to bring closure to the activity by reminding students of the importance of making decisions in accordance with their own values rather than being swayed by others.
Closing or Exit Slip	**Directions:** ● Use the Closing slide of the **6.1.5 Slidedeck** to facilitate a Turn and Talk using the following prompts: ○ What is a difficult decision you have had to make? ○ How did your personal values influence your choice? ○ If you could do it all over, would you have made the same choice or would you have made a different choice? **Next Steps:** ● Consider following up with individual students or facilitating an extended discussion during a future session to continue conversations brought up during the closing. ● Collect the **6.1.5 Values and Decision-Making Worksheet** and review students' responses to further get to know them and their motivations. Doing so can help

	instructors develop supportive relationships with students. These can also be saved as artifacts for a student portfolio to be shared with parents/guardians or for students to revisit and reflect on in the future. ● Extension Ideas: Invite students to lead a family member or someone outside of school in completing the Values Inventory and Once Upon a Time activity. Set aside time during the next lesson for students to share what they learned about this person by having them complete the activity. Another extension opportunity is for students to bring in an object of importance from home. The class can then listen to explanations for why the object is important and categorize them according to types of values, such as relationships, goals, etc.